

# Resources: Understanding the output of Unit Tests

I often have questions regarding interpretation of unit test output.

Here is the complete output from a run:

```
$ make test
./unittest.out
Running main() from src/gtest_main.cc
[====] Running 22 tests from 4 test suites.
[-----] Global test environment set-up.
[-----] 5 tests from getStringTest
[ RUN ] getStringTest.displaysPrompt
[ OK ] getStringTest.displaysPrompt (0 ms)
[ RUN ] getStringTest.displaysDifferentPrompt
[ OK ] getStringTest.displaysDifferentPrompt (0 ms)
[ RUN ] getStringTest.readsWord
[ OK ] getStringTest.readsWord (0 ms)
[ RUN ] getStringTest.readsOneWord
[ OK ] getStringTest.readsOneWord (0 ms)
[ RUN ] getStringTest.readsAnotherSingleWord
[ OK ] getStringTest.readsAnotherSingleWord (0 ms)
[-----] 5 tests from getStringTest (0 ms total)

[-----] 5 tests from getIntegerTest
[ RUN ] getIntegerTest.displaysPrompt
[ OK ] getIntegerTest.displaysPrompt (0 ms)
[ RUN ] getIntegerTest.displaysDifferentPrompt
[ OK ] getIntegerTest.displaysDifferentPrompt (1 ms)
[ RUN ] getIntegerTest.readsInteger
[ OK ] getIntegerTest.readsInteger (0 ms)
[ RUN ] getIntegerTest.readsOneInteger
[ OK ] getIntegerTest.readsOneInteger (0 ms)
[ RUN ] getIntegerTest.readsAnotherSingleInteger
[ OK ] getIntegerTest.readsAnotherSingleInteger (0 ms)
[-----] 5 tests from getIntegerTest (1 ms total)

[-----] 5 tests from getDoubleTest
[ RUN ] getDoubleTest.displaysPrompt
[ OK ] getDoubleTest.displaysPrompt (0 ms)
[ RUN ] getDoubleTest.displaysDifferentPrompt
[ OK ] getDoubleTest.displaysDifferentPrompt (0 ms)
[ RUN ] getDoubleTest.readsDouble
[ OK ] getDoubleTest.readsDouble (0 ms)
[ RUN ] getDoubleTest.readsOneDouble
[ OK ] getDoubleTest.readsOneDouble (0 ms)
[ RUN ] getDoubleTest.readsAnotherSingleDouble
[ OK ] getDoubleTest.readsAnotherSingleDouble (0 ms)
[-----] 5 tests from getDoubleTest (0 ms total)

[-----] 7 tests from assignment1Test
[ RUN ] assignment1Test.displaysPrompts
[ OK ] assignment1Test.displaysPrompts (0 ms)
[ RUN ] assignment1Test.givesReturnValue
[ OK ] assignment1Test.givesReturnValue (0 ms)
[ RUN ] assignment1Test.displaysOneLoop
tests/test_01_04_assignment1.cpp:73: Failure
Expected equality of these values:
  1
 mResponse
Which is: 3
[ FAILED ] assignment1Test.displaysOneLoop (0 ms)
[ RUN ] assignment1Test.displaysTwoLoops
[ OK ] assignment1Test.displaysTwoLoops (0 ms)
[ RUN ] assignment1Test.displaysManyLoops
tests/test_01_04_assignment1.cpp:113: Failure
Expected equality of these values:
  100
 mResponse
Which is: -3
[ FAILED ] assignment1Test.displaysManyLoops (0 ms)
[ RUN ] assignment1Test.displaysZeroLoops
```

```

tests/test_01_04_assignment1.cpp:130: Failure
Expected equality of these values:
0
mResponse
Which is: 3
[ FAILED ] assignment1Test.displaysZeroLoops (0 ms)
[ RUN ] assignment1Test.displaysNoNegativeLoops
tests/test_01_04_assignment1.cpp:147: Failure
Expected equality of these values:
-1
mResponse
Which is: -7
[ FAILED ] assignment1Test.displaysNoNegativeLoops (0 ms)
[-----] 7 tests from assignment1Test (0 ms total)

[-----] Global test environment tear-down
[=====] 22 tests from 4 test suites ran. (1 ms total)
[ PASSED ] 18 tests.
[ FAILED ] 4 tests, listed below:
[ FAILED ] assignment1Test.displaysOneLoop
[ FAILED ] assignment1Test.displaysManyLoops
[ FAILED ] assignment1Test.displaysZeroLoops
[ FAILED ] assignment1Test.displaysNoNegativeLoops

4 FAILED TESTS
Makefile:18: recipe for target 'test' failed
make: *** [test] Error 1

```

Now, let's talk about how to digest it. First, the end of the report is a summary:

```

[=====] 22 tests from 4 test suites ran. (1 ms total)
[ PASSED ] 18 tests.
[ FAILED ] 4 tests, listed below:
[ FAILED ] assignment1Test.displaysOneLoop
[ FAILED ] assignment1Test.displaysManyLoops
[ FAILED ] assignment1Test.displaysZeroLoops
[ FAILED ] assignment1Test.displaysNoNegativeLoops

4 FAILED TESTS

```

So, there were 4 kinds of tests that failed: `displaysOneLoop`, `displaysManyLoops`, etc. When the summary is listed, you should note the first failed test and find details about that test.

In this case `displaysOneLoop` was the first to fail. To get details, scroll back up to find the details on this test. Here's the detailed information for this test:

```

[ RUN ] assignment1Test.displaysOneLoop
tests/test_01_04_assignment1.cpp:73: Failure
Expected equality of these values:
1
mResponse
Which is: 3
[ FAILED ] assignment1Test.displaysOneLoop (0 ms)

```

Note that you can look at the actual unit test code.

It's located in `tests/test_01_04_assignment1.cpp`, on line 73. Here's the code for that test:

```

62 TEST_F( assignment1Test, displaysOneLoop ) {
63
64 /* Setup */
65 mInputStream.str( "Blue 1 3.14" );
66 mOutput = "1 Blue 3.14\n";
67
68 /* Stimulus */
69 mResponse = assignment1( mInputStream, mOutputStream );
70
71 /* Comparison */
72 EXPECT_EQ( mPrompts + mOutput, mOutputStream.str( ) );
73 EXPECT_EQ( 1, mResponse );
74
75 /* Tear-down */
76 // Done automatically

```

Also note that the failed test message tells us the test expected a 1, but it saw a 3. If you look at line 73 of the code, you can see the 1 was hard coded into the test, and the variable `mResponse` is set to the return value of `assignment1()` (on line 69).

I think we can read from this that `assignment1()` isn't returning the expected value.

That's how I would interpret the failed test.

From here, it remains to figure out why `assignment1()` should be returning a 1 in this case, especially since there was an earlier test that wanted it to return 3. I suggest re-reading the assignment description for the `assignment1()` function.